TrenchBroom Cheat Sheet

File

⌘N	New
⌘O	Open
⌘S	Save
⇧⌘S	Save As

View

⌘I	Isolate
⌘G	Toggle Grid
⌘H	Toggle Snap
0–8	Grid Size

Run

^⌘C	Compile
^⌘R	Run

Edit

⌘A	Select All	⌘Z	Undo	C	Clip Tool
⌘E	Select Entity	⇧⌘Z	Redo	→⊦	Toggle Clip Side
⌘B	Select Touching	⌘C	Copy	↵	Perform Clip
⇧⌘A	Select Nothing	⌘X	Cut	V	Vertex Tool
		⌘V	Paste	E	Edge Tool
		⌫	Delete	F	Face Tool

Brushes & Entities

Move[1]

←	Left
→	Right
↑	Away
↓	Toward
↕	Up
↕	Down

Rotate 90°

⌘←	Yaw CW
⌘→	Yaw CCW
⌘↑	Pitch CW
⌘↓	Pitch CCW
⌘↕	Roll CW
⌘↕	Roll CCW

⌘F	Flip Horizontally
⌥⌘F	Flip Vertically
⌘D	Duplicate

Textures

←	Move Left[1]
→	Move Right[1]
↑	Move Up[1]
↓	Move Down[1]
↕	Rotate CW[2]
↕	Rotate CCW[2]

[1] moves by grid size
hold ⌥ to move by 1

[2] rotates by 15°
hold ⌥ to rotate by 1

Mouse

Left Drag: Move Horizontally[3]
⌥ Left Drag: Move Vertically[3]
⌘ Left Drag: Resize
⌥⌘ Left Drag: Rotate

[3] applies to brushes, entities
and vertices, edges, faces

Camera

⇧ 1	XY View
⇧ 2	XZ View
⇧ 3	YZ View
⇧ ↑	Forward[1]
⇧ ↓	Backward[1]
⇧ ←	Left[1]
⇧ →	Right[1]
⇧ ↕	Up[1]
⇧ ↕	Down[1]

Mouse

⇧ Left Drag: Look Around
⇧ Right Drag: Move Left / Right / Up / Down
⇧ Scroll: Move Forward / Backward
⇧ ⌘ Left Drag: Orbit Camera

Trackpad

⇧ Left Drag: Look Around
⇧ Two-Finger Scroll: Move Left / Right / Up / Down
⇧ Two-Finger Zoom: Move Forward / Backward
⇧ ⌘ Left Drag: Orbit Camera

[1] moves by grid size
hold ⌥ to move by 1